PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** TYPE [(Column 1) (Column 2) OR **SMALL ENTITY TOTAL CLAIMS** FEE RATE RATE FEE BASIC FEE BASIC FEE 355.00 710.00 **FOR** NUMBER FILED NUMBER EXTRA OR TOTAL CHARGEABLE CLAIMS minus 20= X\$9=X\$18=OR INDEPENDENT CLAIMS minus 3 = X40 =X80 =OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 12 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI-NUMBER REMAINING **PRESENT TIONAL** RATE TIONAL RATE AMENDMENT **PREVIOUSLY AFTFR EXTRA** FEE FEE **AMENDMENT** PAID FOR Minus X\$18= Total X\$ 9= OR Minus Independent X40 =X80 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) **CLAIMS** HIGHEST ADDI-ADDI- $\mathbf{\omega}$ REMAINING NUMBER **PRESENT** RATE **TIONAL** RATE **TIONAL PREVIOUSLY AMENDMENT AFTER EXTRA** PAID FOR FEE **FEE AMENDMENT** Total Minus X\$ 9= X\$18=OR Independent Minus = X80=X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL **AFTER PREVIOUSLY AMENDMENT EXTRA** PAID FOR **AMENDMENT** FEE FEE Total Minus X\$18= X\$ 9= OR Independent Minus X40 =X80 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT. FEE

"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number